

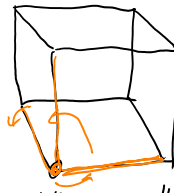
Groups as symmetries of objects - Following OHT 1 from the first Office Hours with a geometric group theorist + bits of later OHT.

- Today
- General discussion of groups → symmetries
 - Infinite groups
 - Group homomorphisms
 - Group presentations
 - Examples: Coxeter, Lamplighter, Bicid

Groups Study symmetries - better understand the object - interaction spaces - groups heart of geometric group theory.

Example The cube

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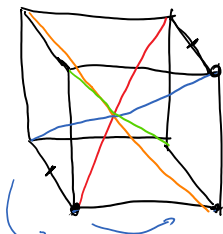
rigid transformations
pick the cube and rotate it in your hands

Question What are all the symmetries of this cube?
pick corner then where the edge goes

Problem How do we list these symmetries? If you do one followed by another where do you end up?

Idea Draw the long diagonals

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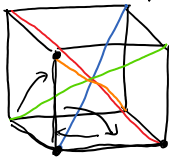


symmetry permutation of cube ↔ of diagonals

no matter how you rotate the cube long diagonals will go to long diagonals

Converse also true!

What happens when we permute 2 diagonals?
It suffices to think about this because perm product of transposition



we get that any permutation defines a symmetry. unique!

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So there are 24 symmetries!

This is great because we know how to describe doing one permutation and then another!

Future : understand symmetries of much more complicated objects!

Idea Every group is the collection of symmetries of some geometric object - Cayley graph - Next week.
Most interesting for infinite groups!

Definition A group is a set G with a multiplication $G \times G \rightarrow G$ with prop:

- 1) identity $\exists 1 \in G$ s.t. $1 \cdot g = g \cdot 1 = g$
- 2) inverses $\forall x \in G \exists x^{-1} \in G$ s.t. $x \cdot x^{-1} = x^{-1} \cdot x = 1$
- 3) associativity $f(g \cdot h) = f \cdot g \cdot h = (f \cdot g) \cdot h$

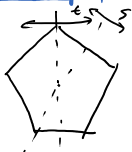
What is this in terms of symmetries?

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Do g then do h is the equivalent of $h \cdot g$
 1 - leaves the cube alone
 g^{-1} - symmetry that undoes g .

Now, let's look at some groups and see how we can think about them as symmetries.

The dihedral group



$s = s^{-1}$ $t = t^{-1}$
 $(st)^m \rightarrow m$ diskwise
 $(st)^2 = 1$

Coxeter groups

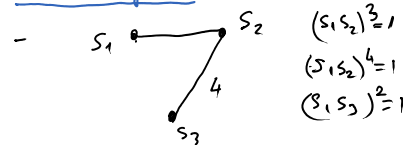
abstract characterization of finite groups generated by reflections groups f.d. Euclidean sp.

$W = \langle s_1, s_2, \dots, s_n \mid (s_i s_j)^{m_{ij}} \rangle$ $m_{ii} = 1$
 $m_{ij} = \infty$ means there is no relation

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can be represented by a matrix (m_{ij})

Coxeter diagram



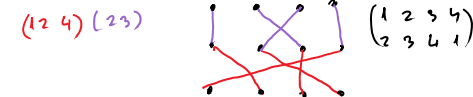
The Symmetric Group

→ combinatorially permutations on $\{1, \dots, n\}$ mult as comp.

Cycle - permutation reads $i_1 \rightarrow i_2 \rightarrow i_3 \rightarrow \dots \rightarrow i_k \rightarrow i_1$

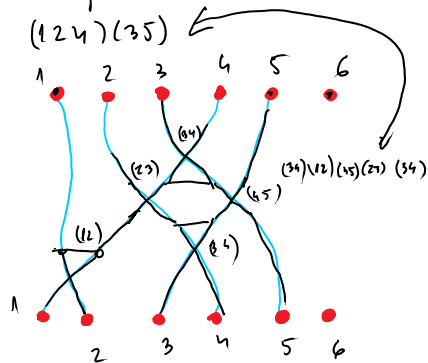
(124) means $\begin{pmatrix} 1 & 2 & 4 \\ 2 & 4 & 1 \end{pmatrix}$

Every perm product of disjoint cycles.

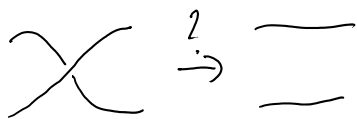


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Transpositions - cycles length 2; any perm product of transp.



Harder question What is the inverse of a braid?



We need to be able to move things as in physical space. They don't go through each other and the ends stay fixed.

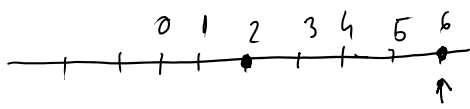


$\mathbb{Z}/m\mathbb{Z}$ $\{0, 1, \dots, m-1\}$ id is 0 $0+a=a$ and the inverse of a is $m-a$.

$\rightarrow m=2$ can think of $\mathbb{Z}/2\mathbb{Z}$ as a light switch where 0 you do nothing and 1 you flip the switch.

Can see $1+1=0$.

So, example $t^2 a t^4 a$



How do you multiply g.h. Do h then do g on the picture of h.

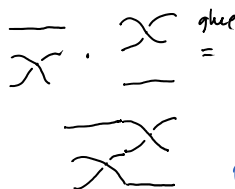
$\mathbb{Z}/m\mathbb{Z}$ - group of symmetries - n gon

Braid Groups

- abstraction of things you've already seen;

things with separated ends.

What is a product?



Question What is the identity



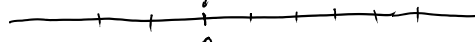
Lamp Lighter Groups

infinite street evenly spaced lampposts. Initially all are turned off. A person moves around can change the state of finitely many and then stand at one point.



How can we describe the picture?

- one int to say where the person is
- a tuple to say which ones are lighted



So we have a copy of \mathbb{Z}_2 at each integer and then the spot where the person is recorded in a copy of \mathbb{Z}

Mathematically we have $\bigoplus_{i \in \mathbb{Z}} (\mathbb{Z}/2\mathbb{Z})$ and a copy of \mathbb{Z}

How can we create an element of the group:

- move left/right $\rightarrow t$ - right
- change state of lamp $\rightarrow a$.

Infinite groups

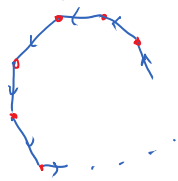
\mathbb{Z} - symmetry of numbered line - transp reversing the distinguished points. What transp does \mathbb{Z} give?



element $n \geq 0$ translate by n to right

o.g. on the picture of n.

$\mathbb{Z}/m\mathbb{Z}$ - group of symmetries - n-gon

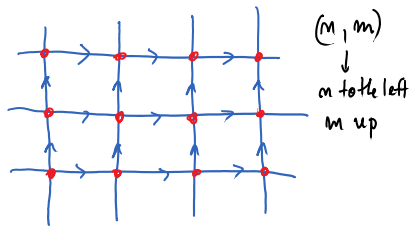


Note This shows $\mathbb{Z}/m\mathbb{Z}$ subgroup of D_n

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element $m \geq 0$ translate by m to right

\mathbb{Z}^2 Same idea!



(m, m)
↓
m to the left
m up

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Matrix groups $GL(n, \mathbb{R})$ - matrix $n \times n$ with \mathbb{R} entries and $\det \neq 0$.

Why is this a group?

$SL(n, \mathbb{R})$ - same but now $\det = 1$

Free groups

Def A word in letters a, b finite string using a, b, a^{-1}, b^{-1} . Ex: $aba, a^{-1}b^{-1}ba, aa^{-1}$
Mult by concat.

Def A reduced word a word s.t. you never see a, a^{-1} next to each other (or b, b^{-1})

$a^{-1}ab a \rightarrow ba$
word reduced word

$F_2 = \{ \text{reduced words in } a, b \}$

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Question How do you get inverse?

$(a b a^{-1} b^{-2}) \cdot (b^{-2} a b^{-1} a^{-1}) = id$

Homomorphisms & Normal subgroups

Study maps between groups:

Def A homomorphism $f: G \rightarrow H$ is a map that preserves the group multiplication i.e. $f(ab) = f(a)f(b)$.

hom + bij \rightarrow isomorphism.

Note you can always restrict to $f: G \rightarrow f(G)$ to get a surjection so let's focus on injectivity part.

Examples of inj homom.:

- $\mathbb{Z}/m\mathbb{Z} \rightarrow D_n$
 $m \mapsto$ rotation by $2\pi/m$
- $\mathbb{Z}/2\mathbb{Z} \rightarrow S_n$
 $1 \mapsto$ any transposition
- $\mathbb{Z} \rightarrow \mathbb{Z} \times \mathbb{Z}$
 $n \mapsto (na, mb)$

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Examples of non-inj hom.

Can still be useful! We have some info given by the homomorphism mult condition.

- $\mathbb{Z} \rightarrow \mathbb{Z}/2\mathbb{Z}$ flip switch doesn't matter how many times you flipped it.
 $1 \mapsto 1$
- $GL(n, \mathbb{R}) \rightarrow \mathbb{R}^*$
 $A \mapsto \det A$
- $F_2 \rightarrow \mathbb{Z}^2$ remembers how many a's and b's we have.
 $a \mapsto (1, 0)$
 $b \mapsto (0, 1)$

Normal subgroups A normal subgroup of G is a group inside G s.t. $gmg^{-1} \in N \forall m \in N, g \in G$

Kernel of homomorphisms — Normal subgroups

A kernel is a normal subgroup.

$\varphi: G \rightarrow H$ and let $N = \ker \varphi$ then if $m \in N$ is $gmg^{-1} \in N$? i.e. is it in the kernel? Yes!

$\varphi(gmg^{-1}) = \varphi(g) \varphi(m) \varphi(g^{-1}) = \varphi(g) \cdot \varphi(g^{-1}) = id.$

Examples $F_2 \rightarrow \mathbb{Z}^2$ as before has kernel the elements in F_2 that have a exponents adding up to 0 (same for b).

a group inside G s.t. $gng^{-1} \in N \quad \forall n \in N, g \in G$

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But also, every normal subgroup is a kernel!

$G \rightarrow G/N$ quotient group

"declare every element of N to be trivial"

$g_1 \sim g_2$ iff $g_1 g_2^{-1} \in N$

so $g \mapsto [g]$ equivalence class.

How do we multiply in G/N ? $[g_1] \cdot [g_2] = [g_1 g_2]$ for this to be well defined we need the prop of normal subgroup.

First isom thm $G \xrightarrow{\varphi} H$ surj hom then

$G/\ker \varphi \cong H$.

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Group presentations

Instead of writing the whole mult notice some relations imply others.

$\mathbb{Z}/m\mathbb{Z} = \langle a \mid a^m = 1 \rangle \rightarrow$ every entry follows from this

$\mathbb{Z}^2 = \langle x, y \mid xy = yx \rangle$

Presentation - pair (S, R) elements are in free group $F(S)$ with relations R .

$G \cong \langle S \mid R \rangle$ iff $F(S) / \text{normal closure of } R \cong G$

\downarrow generators \downarrow relations

So for example if we have relation $ab = ba$ then we get the relation $aba^{-1}b^{-1}$

$\mathbb{Z}^2 \cong \langle a, b \mid aba^{-1}b^{-1} \rangle$

Next talk: Cayley graphs, showing that the group of symmetries of this Cayley graph is indeed the given group
by Zhenfeng

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